



Wingspan: The Classroom Adaptation

Each group should have the following:

- (1) Player Board
- (7) Bird Cards
- (4) Eggs
- (5 total) 1 Token of Each Food Type
- (8) Action Cubes

1. **Place 4 of the 7 Bird Cards on the Mat.**
 - a. *Note: you must fill each ecosystem from left to right.*
 - b. *Each Bird Card may only go in the Ecosystem that is indicated in the upper left box of the card.*
 - c. *Keep the other 3 cards in your hand. (it does not need to be kept secret)*
2. **Place the 4 eggs on your cards**
 - a. *You may not go over the number of eggs that each card may hold.*
3. **When it is your team's turn, do one of the following actions:**
 - a. Play a bird from their hand (this is located at the top left of the game mat and does not activate any card powers).
 - b. Gain food and activate forest powers
 - c. Lay eggs and activate grassland powers
 - d. Draw bird cards and activate wetland powers
4. **After all teams have gone, the last team draws an Environmental Card and everyone carries out the action on the card if applicable.**
 - a. *If an environmental card takes away or adds a bird, it must be on the far right and if the bird has eggs in the nest they are lost too.*
 - b. *If an environmental card lets you gain a bird, you may only gain it if there is room on your board.*
 - c. *If an environmental card removes a bird from your board, it is discarded.*
 - d. *If a card you are lying down has when played effect do that when playing the card.*
5. **After 8 total turns, the game is over and the team with the most points wins.**
 - a. *Add up all the Bird card points (the number beside the feather icon on each card)*
 - b. *Add up the number of eggs on your board. (1 pt ea)*
 - c. *Add up the number of food tokens on the board. (1 pt ea)*
 - d. *Add up the number of cards tucked behind Bird cards. (1 pt ea)*